

Silly Sketch



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& WIN**
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**INSTRUCTION
MANUAL**



7+



3+



**20
Min**

GL6004410-V01-0419

GL60044

Goliath

CONTENTS

54 Cards, 4 Clips, 2 Handles, 1 Whiteboard, 1 Erasable Marker, 1 Wipe, 1 Headband Holder, 1 Handcuff Holder, 1 Hourglass Timer, 1 Scorepad, 1 Die and Instruction Manual

OBJECT OF THE GAME

Be the first player to score 10 points to win!

SET UP

Attach the handles to the whiteboard.

Shuffle the cards and place them face down in the centre of the playing area.

Place the Headband Holder, Handcuff Holder, Whiteboard, Marker, Timer and Die in the centre of the playing area.

GAME PLAY

The youngest player is the first artist. Select a card and roll the die. The die will tell the player which colour-coded word to draw from their selected card. If a player rolls the multi coloured die face, the player can choose any colour-coded word to draw from their selected card.

The back of the card will show the player how they must draw their selected word; Either using the Headband Holder or the Handcuff Holder on their head, knee, elbow or wrists.

Make sure you keep your word a secret from the rest of the players!

Once the marker is ready, the timer is flipped and drawing starts.



Draw with the headband holder around your forehead



Draw with the handcuff holder around your knee



Draw with the handcuff holder around your elbow



Draw with the handcuff holder around both your hands (1 Player)



Draw with the handcuff holder around your right arm and the left arm of the player with the least amount of points (2 Players)

All the players guess what the picture is. Remember, the artist can't let their word slip or give any verbal clues! Players are allowed multiple guesses until the correct answer is found! If a player guesses the word correctly before time is up, both the player and the artist earn the same amount of points:

- 2 Points each when using the headband
- 1 Point each when using the handcuffs
- 2 Points each when using the handcuffs together with another player

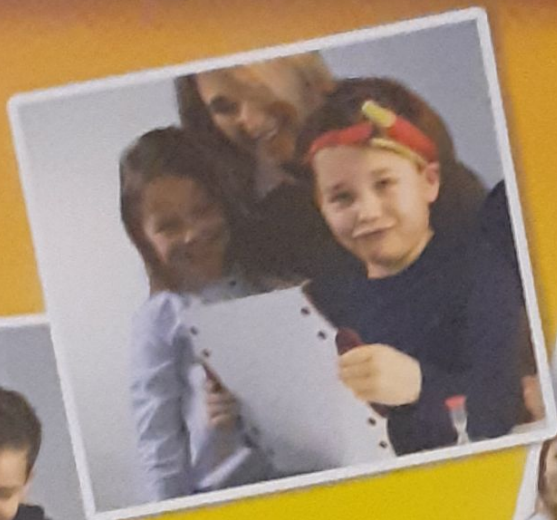
Record the scores in the scorepad provided and tally them as you go!
Wipe the whiteboard with the wipe provided, ready for the next round.

END OF THE GAME

The first player to reach 10 points, wins the game!

NOTES:

The artist can use the tip of their pen to point out details in his drawing.
The artist can not talk.



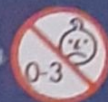
Share your
masterpiece!



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Warning



Small parts. Choking hazard.



Vivid Toy Group Ltd,
GU3 1LS, UK.

